

Art 10 Sketchbook Activities

How many?

Over the course of this semester you will complete 30 required activities (at a rate of two per week) along with any personally motivated work. Each one demands at least 30 minutes of your focused attention to be successful.

Why?

These activities will often be practice of techniques we have learned in class and offer an opportunity for exploration.

Required Activities (to be assigned)

- Draw in detail an object from your room.
- Complete a simple line drawing and colour it in using a specific colour palette.
- Tape a piece of paper to your TV and trace the images as they change for 30 min.
- Fill a page with gesture drawings (10)¹ of your friends/ family, etc.
- Fill a page with hand/foot studies.
- From live observation do a portrait of another person.
- Complete a full page drawing that is an example of a principle of design that has an intentional colour scheme.
- Perspective: Complete the rest of the building in the image provided to you in class.
- Do a drawing inspired by a style you discovered at <http://www.artchive.com>
- Draw a landscape or portrait that uses non-conventional media (twigs and coffee, q-tips and grape juice, etc)
- Arrange your own still life² and complete a full page study in the colour media of your choice.
- Cut up a piece of fruit. Zoom in on section of this cutting and draw it so that the form fills your page. Use colour.
- Re-draw the object you drew in detail at the start of term one. Use hatching and a full range of value. Marvel at your progress!

What do I do?

- Some activities will be required to be completed, while others will offer you a “free choice” from a suggested list.
- If a free choice activity is done more than once – just change the subject matter

What is it “worth”?

These sketches will be checked weekly and contribute to 20% of your semester mark.

“Free Choice” Activities

- Complete a page of blind contour drawings.
- Fill a page with detailed plant studies.
- Create a work of word art, using lines of text to form your image.
- Create a collage using a glue stick and magazine images.
- Create a work generated by *The Art Synector*.
- Cut one frame out of a comic and recreate it full page. Change any details that you like.
- Create an artwork inspired by the lyrics of a song.
- In colored pencil, draw a couple pieces of fruit from direct observation.
- Sketch your family pet(s).
- Draw the exterior of your home.
- Make a copy of a master drawing.
- Draw an object from observation and shade using cross hatching.
- Complete a detailed study of a sculpture.
- Create an invented space using perspective.
- Fill a page with observational studies of trees.
- Find a face in a magazine, cut it down the middle, draw the missing half.
- Select a few simple objects in your room and sit them on a pair of pants. Do a drawing of an interesting area of this arrangement
- Draw a picture of a family member as they watch TV. Focus only on a small area of their form.
- Draw an existing external or internal space and use perspective techniques to help you find the angles.

¹ **Gesture drawing**, is the practice of drawing a series of poses taken by a **model** in a short amount of time, often as an exercise with which to begin a **life drawing** session. The model may hold a pose for a few seconds or several minutes. A gesture drawing may be any drawing which emphasizes action or movement.

² A **still life** (plural **still lifes** [1]) is a work of **art** depicting mostly **inanimate** subject matter, typically commonplace objects which may be either natural (food, flowers, plants, rocks, or shells) or man-made (drinking glasses, books, vases, jewelry, coins, pipes, and so on) in an artificial setting.